Kodethon: Tools for CS Education

CSU Sacramento
October 2017



Computer science is no more about computers than astronomy is about telescopes.

-- Source Disputed

What is Computer Science?

Turning creative ideas into working systems.

What is CS Education?

To **teach** students how to turn **creative ideas** into working systems.

Teaching Experience

Students find programming difficult.

"How do I install Java?"
"How do I run this code?" (from Notepad)

Teaching programming is **difficult**.

"What programming projects should I assign?"
"How can I grade all submissions?"
"How can I detect plagiarism?"

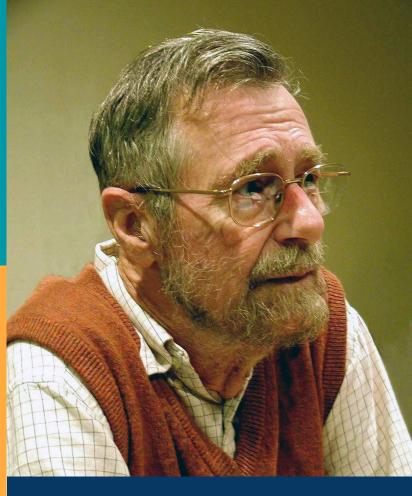
The problem of scale:

Classes are large especially introductory classes with beginners.



"Programming is one of the most difficult branches of applied mathematics; the poorer mathematicians had better remain pure mathematicians."

"The art of programming is the art of organizing complexity, of mastering multitude and avoiding its bastard chaos as effectively as possible."



Edsger W. Dijkstra

Essential Complexity

Inherent and unavoidable issues of the problem being solved.

Write a function that *cubes* a number.

Write a compiler that translates a made up language E to C.

Write quicksort.

Complete programming assignment

Accidental Complexity
Issues related to the approach of the problem.

Do it in Python.

Do it in Java. Turn it on Friday.

Do it in Prolog. Work with a partner.

Go to CSIF basement to work with partner on a rainy night and find all the doors locked and your phone battery is dead.

Student Challenges

Setting up programming environments

Executing programs in different PLs

Collaborating with peers

Organizing files across devices

Other (e.g. Lack of interest)



How can we help students with these challenges?

Kodethon CDE: Write and Run Code Easily

An easy-to-use cloud development environment that helps students write and run code in many programming languages.



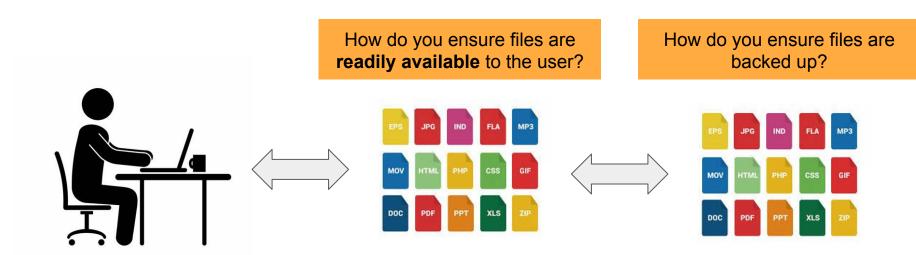
Features

- Zero Setup
- Magic Run Button
- Cloud Storage
- Real-time collaboration
- File History
- And more...

Programming In Java (Demo)

How do you build a cloud development environment (CDE)?

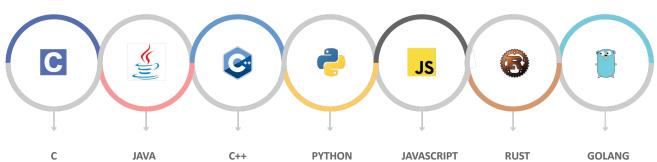
Technical Challenges (File System)



Technical Challenges (General Purpose)

How do you support multiple, diverse programming environments?





Technical Challenges (Security and Scalability)

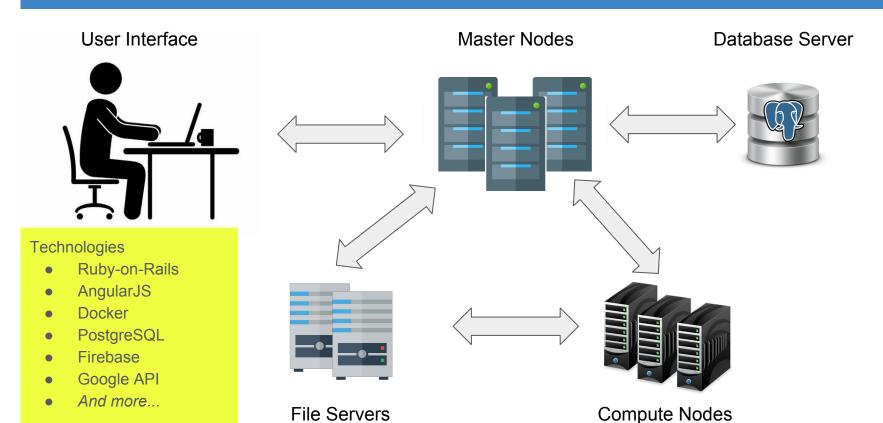
How do you support hundreds, thousands of concurrent users?



How do you ensure user files and operations are secure?



Kodethon's Architecture



Feature Highlights (Demos)

Everything is a project!

Helps organize projects.

Facilitates sharing.

CDE Shell

Easy-to-use

Sufficient for most needs

Real-time Collaboration

Facilitates pair programming

Enables Remote Assistance

Unix Terminal

Transfer files

Full suite of shell commands

What about teachers?!

Some Teacher Challenges

Designing programming assignments

Grading and Feedback

Creating educational content

Tutoring

Other (e.g. Answering Piazza Questions)



UC Davis (400 students in ECS 30)

UC Berkeley (1762 students in 61A)

http://www.dailycal.org/2017/08/24/introductory-computer-science-course-enrollment-increases-last-year/

Kodethon Courses: Manage Homeworks Easily

An easy-to-use learning management system that helps teachers with the burden of grading and feedback.









Kodethon Courses (Demo)

Ongoing and Future Work

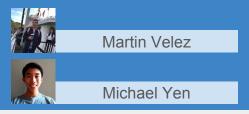
CDE

- Metacompiler more helpful compiler error messages
- Code Search search for common snippets
- Visual Debugger standard feature in IDEs

Courses

- Plagiarism Detection (e.g. MOSS)
- Improved Feedback
- Automatic problem generation (project name: Kodejoy)

Feature Highlight: Embed (Demo)



Kodethon



Matt Le



Prof. Zhendong Su

Computer Science is no more about computers than astronomy is about telescopes.

-- Source Disputed

https://kodethon.com

Store

- Cloud
- Up/Download
- Share



Edit

- Syntax highlighting
- Autocompletion
- Vim mode



Execute

- o Java, Lisp, Prolog
- o ssh
- o git



https://forum.kodethon.com

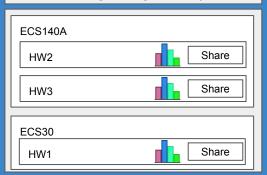
kodethon.cde@gmail.com

Kodethon

https://kodethon.com

Leveraging the research expertise @ UC Davis to address the challenges of CS education

LMS - Learning Management System



Checkout

Grade

CDE - Cloud Development Environment

Files

- Cloud
- Up/Download
- Share



Editor

- syntax highlighting
- autocompletion
- vim mode

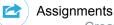


\$ javac HW.java \$ java HW

- C/C++, gdb
- Python, Lisp
- Prolog







Create, Release, Reuse



Auto Grading

Simple and Custom



Auto Test Case Generation

E.G., ECS10 HW, C° to F°

Demos

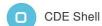
https://www.voutube.co m/channel/UC2sFV2b9T ES3Dbo250oDXpg

FCS140A HW2

https://www.voutube.co m/watch?v=kv7Al3FMM kΕ

Auto Grading: Student View

https://voutu.be/t72TNrK CZu4



Community



LMS



More helpful compiler/interpreter error messages

Links to web help and examples

Social sharing and communication

Automatic backup of revision

Instant Feedback and Grading (via LMS)

Realtime online collaboration (a la "Google Docs")

Pair programming or TA Online Help

https://www.youtube.com/watch?v=g4uZpuEIUYA

https://www.kodethon.com/#/courses

https://kodethon.com